



WIDEWORLD SPORTS CENTER 7V7 OUTDOOR SOCCER RULES

MATCH LAWS

All FIFA Laws apply with the exceptions as outlined in the League Rules below.

- **Indirect kick-ins as opposed to throw-ins.**
- **The Offsides Rule will not be enforced.**

GAME LENGTH

2 x 30 min. halves with a 2-5 minute halftime. In case of a tie the game will finish as a tie.

GAME TIME

Game time as scheduled is forfeit time. There is no grace period for no-show teams. League reserves the right to review circumstances of delay and override any forfeits.

REFEREES

One referee will be assigned to each match.

SUBSTITUTIONS

Teams may have unlimited subs. Subs can be made at any stoppage of play and must always be made with Referee approval.

NUMBER OF PLAYERS

Games are played with 6 field players and one goalie. Min. of 7; Max. of 30 players on any team's roster are allowed for the season. Minimum number of players on the field to start a game is 5. Only the players registered on the team roster are eligible to play. Players are not eligible to compete on more than one team in the same division. Teams with an ineligible player on the field will FORFEIT that match (0-5 Loss). **Goalkeepers may play on more than one team per division, but can only play in the field for one team.*

PLAYER CONDUCT

Players ejected from a match will leave the playing area and bench area immediately. Team will play down a player for every Red Card issued. Ejections for fighting or attempting to strike another person will result in suspension from any further play in the League. Offensive language towards a teammate, opponent, spectator, or a referee can result in automatic red card.

Protests will be entertained for rule violations only. Referee judgment is final and cannot be protested. All protests must be on the official form and include a \$50 fee (payable to the league) and delivered to the league administrator within 48 hrs of the game. A club official must approve any potential protest before it is submitted to the league. If you win the protest, your fee will be returned.



PENALTIES FOR EJECTIONS

The following are the penalties that have been established by the league for a coach or player receiving an ejection.

(Red Card) in conjunction with any league game.

The following penalties may also be imposed on a coach or player based on the referee's report even though an ejection (red card) was not issued at the time of the incident.

All suspensions are in addition to the game in which the person was ejected. All suspensions shall apply to the next physically played league game, whether or not such game is within the same season. A forfeited game, cancelled game, or postponed game is not considered a played game. Suspensions that are not served do carry over to the following year or season.

Behavior towards referee(s)

- Continuous criticism/harassment (dissent): 1 Game
- Offensive, insulting or abusive language, obscene gesture: 2 Games
- Assault (as defined by USSF): See section on "Special Hearing"

Behavior towards another player, a substitute, or a coach

- Offensive, insulting or abusive language, obscene gesture: 2 Games
- Inciting a fight: 2 Games
- Violent conduct (as defined by USSF): 2 Games
- Intentional foul play where there is an obvious attempt to inflict serious bodily harm: 4 Games
- Fighting: Season (minimum of 8 games)
- Intentional foul play which results in serious bodily harm: See section on "Special Hearing"

Behavior towards a spectator

- Offensive, insulting or abusive language, obscene gesture: 2 Games
- Violent conduct (as defined by USSF): 3 Games
- General misconduct
- Repeated misconduct in a game: 1 Game
- Additional suspensions
- If a player is suspended a second time in the same season for any reason, two (2) additional games shall be added to the suspension.
- If a player is suspended a third time within a period of the current season plus the three preceding seasons, three (3) games shall be added to the suspension.



FIELD DIMENSIONS

- Field Dimensions: Length: minimum 70 yards maximum 80 yards
- Width: minimum 40 yards maximum 50 yards
- Goals: 7 ft x 21 ft (recommended) (Penalty spots are marked on field)

RAINOUT PROCESS

In case of forecasted severe weather the following will be adhered to:

1. An email notification will go out to each respective team manager before 3 p.m. Sunday the day of a match.
2. A note will be placed on WideWorld's website notifying each team of the day's decision.
3. A decision and option to move severe weather games inside WideWorld Sports Center at the scheduled game time will be offered to each respective team.

In case of severe weather during the course of play, the referee on the field will make the final determination to continue or suspend the game. WideWorld reserves the right to suspend play if deemed necessary.

CANCELED GAME RESCHEDULE PROCESS

1. Canceled games due to severe weather will be rescheduled by WideWorld Sports Center. All makeup game availabilities are posted on the Outdoor Soccer link on WideWorld's website.
2. Each affected team will receive an emailed confirmation of the new schedule within 24-48 hours of the canceled game. New schedules will be automatically posted online.
3. Due to limited field availability, rescheduled games cannot be rescheduled a second time. Please do your best to field a team. If you need assistance, please contact your league manager.