

TOURNAMENT INFORMATION

Confirmation of Game Time:

The schedule will be posted on the website the afternoon of Nov 23. It is the responsibility of the team contact to check the schedule.

Registration Deadline:

First come, first served basis, no later than Mon, Nov 21. Age groups will be expanded and/or consolidated as necessary; teams that are not accepted will be given a full refund.

Minimum Amount of Games:

Minimum of three games

Tiebreakers in Group Play:

1. Head to Head
2. Most Wins
3. Goal Differential
4. Goals Against
5. Shootout from PK spot

Tiebreakers in Playoff Games:

3 minute "Golden Goal" overtime, followed by "sudden victory" shootout

Shootouts:

Ball is shot into open goal from midfield (U7 – U11), goal box line (U12 – U13) or endline (U14 – Adult)



THANKSGIVING 3V3 TOURNAMENT

WIDEWORLD SPORTS CENTER
2140 Oak Valley Dr, Ann Arbor, MI 48103

www.wideworld-sports.com

- U8-U14 BOYS & GIRLS
- HIGH SCHOOL & ADULT DIVISIONS

When:

Friday, November 25
 (Registration Deadline Nov 21)
 Time: 8:30AM – 6:30PM

Where:

WideWorld Sports Center 2140
 Oak Valley Drive Ann Arbor,
 MI 48103

Entry Fee:

- \$100 per team
- Total entry fee must be paid at the time of registration



TOURNAMENT RULES

- No offside rule
- No throw-ins; only kick-ins
- Teams may substitute only at 3, 6, 9, and 12 minutes of each half, or during an injury.
- Kick-ins, corner kicks, and goal kicks are indirect.
- Penalty Kicks: Ball is shot on open goal from midfield (U8 – U11), defensive goal box (U12 – U13), or end line (U14 – Adult).
- Defending team must give 5 yards on all free kicks.
- Slide tackling is not allowed
- Keeper must wear vest (provided)
- Corner kicks must be taken within 1 yard of corner
- All restarts are indirect
- Keeper can handle any ball played to him inside of their goal box; keepers cannot throw or punt to score.
- Teams must complete online roster signed by all participant/guardians



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TOURNAMENT RULES

Player Registration:

All players must be registered on their respective team's roster. Any change must be made before the first game; players may play up but not down.

Number of Players:

Teams may have a maximum of five (three field players and two substitutes). Players may only play on one team per division.

Substitutions:

Teams may substitute only at 3, 6, 9, and 12 minutes of each half.

Equipment:

All players must wear shin guards; cleats are not allowed. Size 4 ball (U8 – U12); Size 5 ball (U13 and above).

Game Duration:

The game will consist of two 12 minutes halves with no stoppage, apart from a 1 minute halftime break. Games tied after regulation shall end in a tie except in the playoffs. There are NO timeouts.

Playoff Overtime:

Shall consist of a 3-minute sudden death overtime period with a coin toss to decide kickoff/direction. The first team to score is the winner. If no team scores in the overtime, the winner shall be decided in a shootout. The three players from each team remaining on the field at the end of the overtime period will enter a rotation of penalty kicks, alternating teams with each kick.

If the score remains tied after three shooters, the same three players will alternate in the same order in a sudden death penalty kick format until one team scores unanswered.

Goal Scoring:

Goals can be scored from anywhere on the field apart from kick-ins or directly from the GK's hands.

Standings: 3 pts for a win; 1 pt for a tie; 0 pts for a loss. Forfeits will be counted as a 3-pt win and scored 4-0. The maximum goal differential allowed per game is +/- 4.

Tiebreakers:

1. Head to Head
2. Most Wins
3. Goal Differential
4. Goals Against

Pass backs to GK:

All pass backs may be picked up.

Offsides:

The offside rule is not enforced.

Slide Tackling:

Players are permitted to slide if there is no intent to initiate contact (ex. To keep a ball from rolling out of play).

Kick Ins:

The ball shall be kicked, rather than thrown in to restart play from out of bounds. All kicks are indirect with the exception of PKs.

Goal Kicks:

May be taken anywhere inside the goal box.

Penalty Kicks:

Shall be awarded if a scoring opportunity was nullified by an infraction. The ball is shot into an open goal from midfield (U7 – U11), defensive goal box (U12 – U13), or the endline (U14 – Adult).

Five Yard Rule:

Defenders must stand at least five yards away from the ball on all restarts.